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# (12) United States Patent Griffin

## (54) DEVICE, SYSTEM, AND METHOD FOR INFORMING USERS OF FUNCTIONS AND CHARACTERS ASSOCIATED WITH TELEPHONE KEYS

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- (60) Provisional application No. 60/724,458, filed on Oct. 7, 2005.
- (51) **Int. Cl. G06F 3/0484** (2013.01) **H04M 1/725** (2006.01)
  H04M 1/2745 (2006.01)
- (52) **U.S. Cl.**

CPC ....... *G06F 3/04842* (2013.01); *H04M 1/7258* (2013.01); *H04M 1/72525* (2013.01); *H04M 1/27455* (2013.01); *H04M 2250/56* (2013.01)

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H04M 1/27455; H04M 1/7258; H04M 2250/56

See application file for complete search history.

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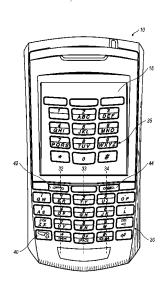
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### (57) ABSTRACT

System and method for informing a user of functions or characters associated with keys on a mobile communications device includes a keyboard operable to input dual-tone multi-frequency (DTMF) codes and a display screen operable to display information. The display screen is also operable to display a virtual representation of at least a portion of the keyboard. The virtual representation includes help information on one or more virtually represented keys of the keyboard. This help information informs a user of an associated telephone function or character of one or more keys that are virtually represented on the display.

#### 20 Claims, 9 Drawing Sheets



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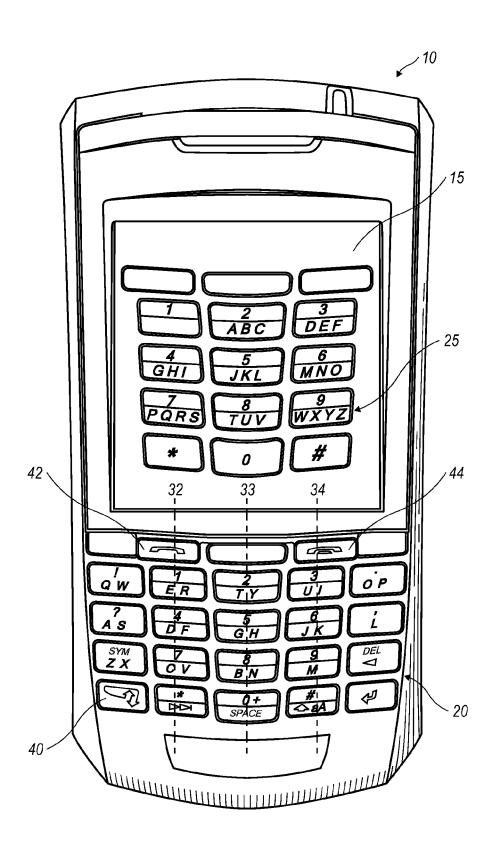
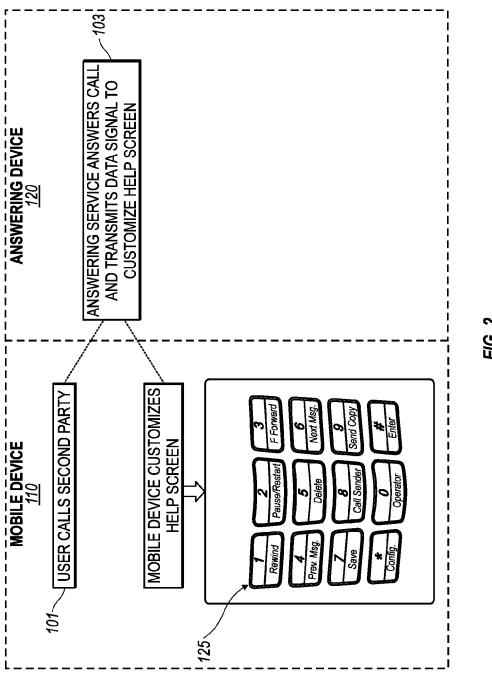


FIG. 1



F/G. 2

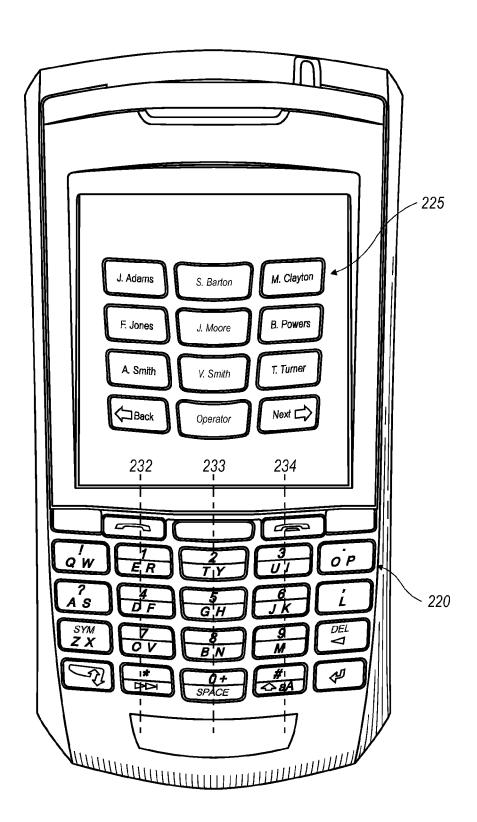
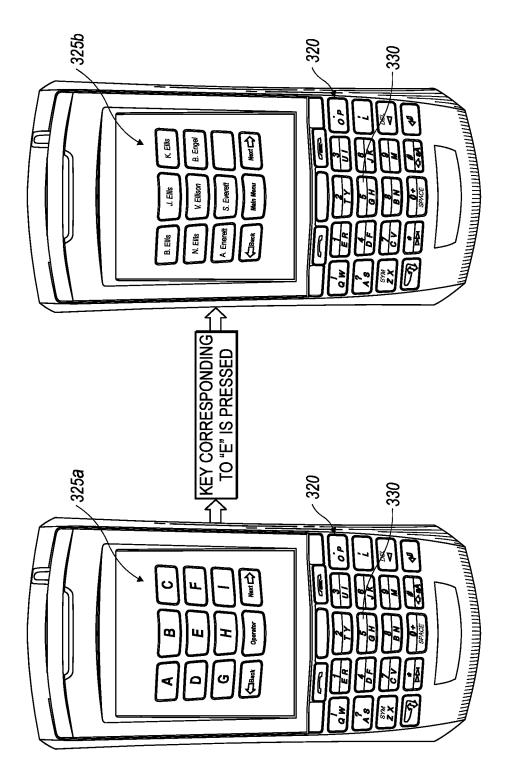


FIG. 3

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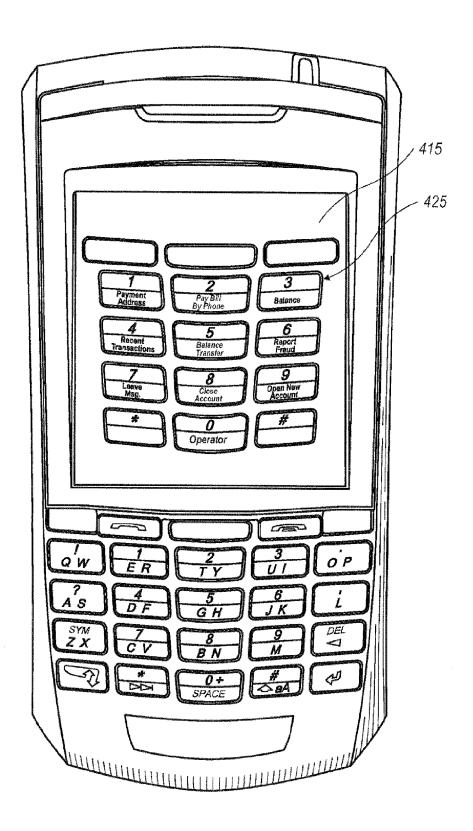
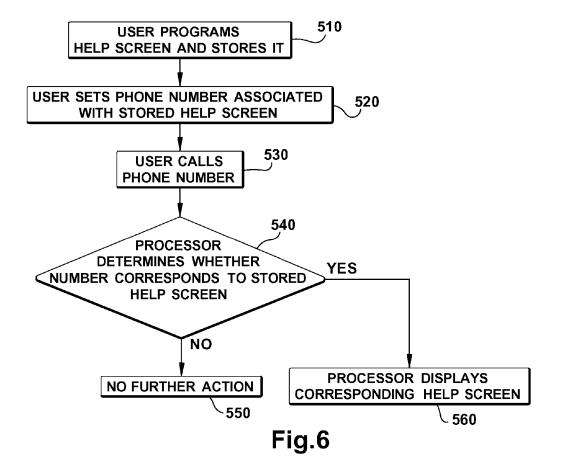
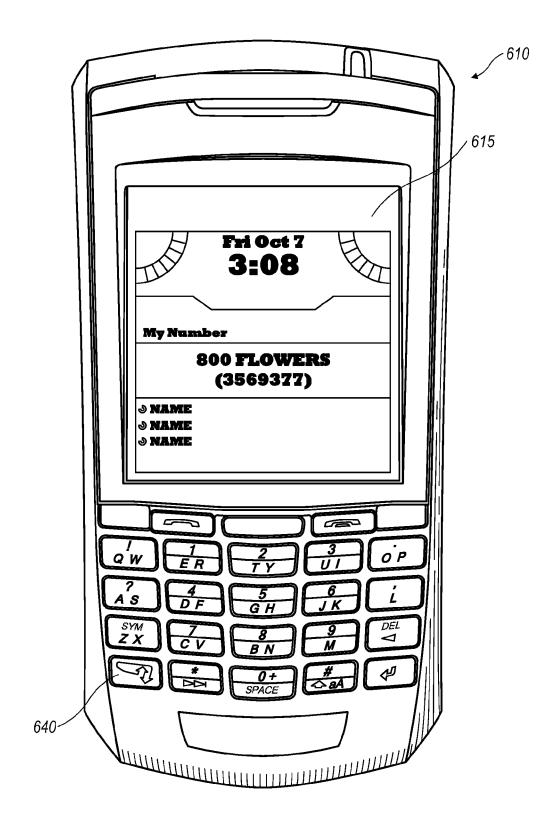
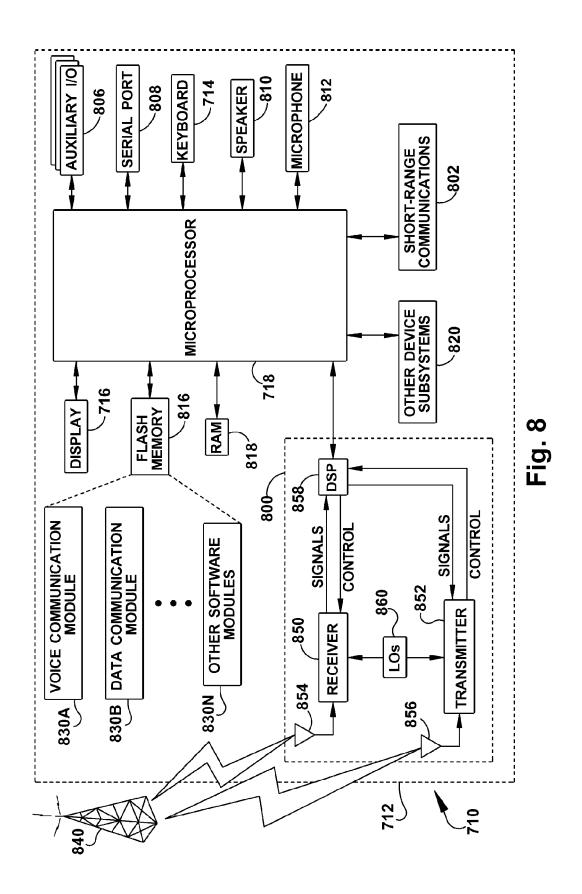


FIG. 5





**FIG.** 7



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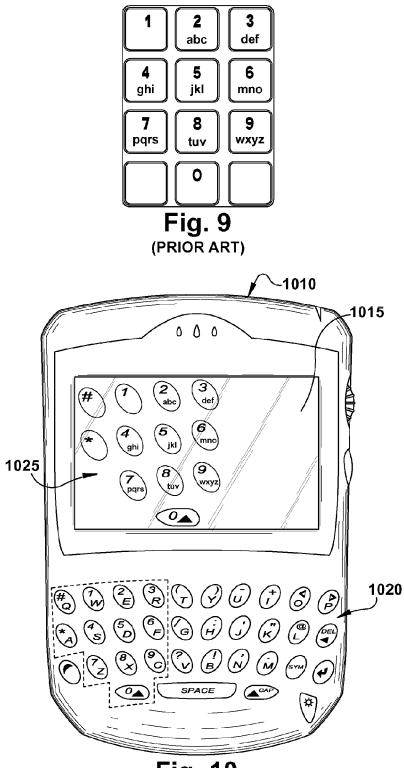


Fig. 10

# DEVICE, SYSTEM, AND METHOD FOR INFORMING USERS OF FUNCTIONS AND CHARACTERS ASSOCIATED WITH TELEPHONE KEYS

# CROSS-REFERENCE TO RELATED APPLICATION

This is a continuation application of application Ser. No. 12/973,555, filed Dec. 20, 2010 and which is entitled "DEVICE, SYSTEM, AND METHOD FOR INFORMING USERS OF FUNCTIONS AND CHARACTERS ASSOCI-ATED WITH TELEPHONE KEYS;" which is a continuation application of application Ser. No. 11/164,803, filed on Dec. 6, 2005, now U.S. Pat. No. 7,869,832, and which is 15 entitled "DEVICE, SYSTEM, AND METHOD FOR INFORMING USERS OF FUNCTIONS AND CHARAC-TERS ASSOCIATED WITH TELEPHONE KEYS;" which claims the benefit of U.S. Provisional Application No. 60/724,458, filed Oct. 7, 2005 and which is entitled "SYS- 20 number. TEM AND METHOD FOR USING NAVIGATIONAL COMMANDS ON A MOBILE COMMUNICATION DEVICE AND FOR INPUTTING DTMF CODES;" said applications are hereby expressly incorporated into the present application by reference, including the entirety of the 25 cation device. written descriptions, drawings, and figures.

#### **FIELD**

This disclosure concerns a technique for entering alphabetic phone numbers on a non-ITU Standard E.161 phone keypad arrangement, such as that utilized on mobile communication devices having either full QWERTY or reduced QWERTY formats.

#### BACKGROUND

When entering phone numbers that contain letters, for example, 1-800-FLOWERS, or when navigating some computer controlled answering systems, such as those that 40 require entry of the last name of a person in a directory, the user is entering dual-tone multi-frequency (DTMF) codes for numbers that have certain letters associated with them in an ITU Standard E.161 phone keypad, shown in FIG. 9. When you have a non-standard keypad, like a QWERTY or 45 a reduced QWERTY that is combined with a numeric phone arrangement on a keyboard, entering letters when in phone mode becomes more difficult. An example of this type of keyboard is provided on the BLACKBERRY 7100 series (a mobile communication device) for a reduced QWERTY 50 arrangement and on the BLACKBERRY 6230 series (a mobile communication device) for a full-sized QWERTY alphabetic arrangement.

One attempt to solve this problem is to require the user to hold down the ALT key and then multi-tap the letter keys 55 until the appropriate letter is selected for each letter in the phone number. The name 1-800-FLOWERS appears on the display screen, but the user is not informed of the actual number being dialed.

Another related problem involves answering services that 60 have automated menu systems that are controlled by DTMF codes. Inputting DTMF codes with these systems takes a long time to play the recorded messages that accompany the answering system menus. Furthermore, voice mail systems are also controlled over the phone by DTMF codes. This 65 requires the user to either listen to all the control options or memorize which keys correspond to which options. One

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attempt to solve this is to provide the user with a reference card, but this involves the inconvenience of carrying the reference card around and pulling it out when needed.

#### BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a front view of an example mobile communication device displaying an example help screen.

FIG. 2 is flow-chart of an example method for receiving help screen information from an example answering service.

FIG. 3 is a front view of an example mobile communication device showing an example directory help screen.

FIG. 4 is an example graphical progression of a selection of a second tier help screen on an example mobile device.

FIG. 5 is an example mobile communication device displaying a help screen for an example answering service menu system.

FIG. **6** is a flow-chart of an example method for a user customized help screen that is activated by a user set phone number.

FIG. 7 is an example mobile communication device displaying a screen with an alphabetically represented phone number above its corresponding numeric number.

FIG. 8 is a schematic for an example mobile communication device.

FIG. 9 is an ITU standard E.161 phone keypad.

FIG. 10 is another example mobile communication device.

#### DETAILED DESCRIPTION

This disclosure concerns a mobile communication device having a reduced format keyboard, as described in U.S. patent application Ser. No. 10/785,790, the disclosure of 35 which is incorporated herein by reference in its entirety. This disclosure also concerns a full-size alphabetic format keyboard, such as that used on the BLACKBERRY 6230 device (a mobile communication device). Reduced format keyboards include the alphabetic characters, A-Z, and are arranged in a standard alphabetic keyboard format. The alphabetic characters are presented on fewer than twenty-six keys such that some alphabetic characters share keys with other alphabetic characters. The keyboard also includes a numeric phone arrangement of numbers 0-9, such that the mobile communication device may be used for sending and receiving phone calls, and for sending and receiving emails, among other types of messages, such as Short Message Service (SMS), or otherwise. Full-size keyboards include alphabetic characters A-Z that are arranged in a standard alphabetic keyboard format and a numeric phone arrangement of numbers 0-9 shares keys with the alphabetic characters.

The examples described herein provide different techniques for informing a user of the letters or functions that correspond to the numbers of a phone keypad. In a first example, shown in FIG. 1, an example mobile device 10 includes a display screen 15, and a keypad 20. The keypad includes a reduced format QWERTY arrangement of indicia with an overlaid numeric phone key arrangement. The numeric portion of the indicia is consistent with an ITU standard E.161 format. The display screen 15 is operable to display a help screen 25 that is a virtual representation of a portion of the keypad 20. The virtual representation in this example is an image that approximates the size and shape of the middle three columns 32-34 of the keypad 20. Other types of virtual representations may also be used that are not images approximating the size and shape of the keys of the

keypad 20. The screen 15 displays the images of the keys with help information. In this example, the help information is an ITU standard E.161 phone key arrangement that includes both the numeric and alphabetic components of the standard. This informs the user of what key strokes are 5 necessary in order to enter letters and the corresponding DTMF codes that are shown on the virtually represented keys.

In the example method, the user enters a command to pull up a help screen **25** that displays an ITU Standard E.161 10 phone key arrangement. For example, the user may select the "ALT" key **40**, or some other control key to initiate a command to display the help screen **25** on the display **15**. The help screen **25** could alternatively be displayed via a pull down menu activated by a thumbwheel or another key, or in any known way. It could also be displayed automatically upon putting the example mobile communication device **10** into a telephone mode. Any of these techniques could be programmed into the device's programming software

Although the three middle columns of keys 32-34 on the keyboard 20 will normally function to enter DTMF codes corresponding to the alphabetic letters and numbers on the ITU Standard E.161 phone key arrangement, the help screen 25 informs the user of the alphabetic character that corresponds to the numeric indicia present on the keys. The DTMF codes will not be entered according to the alphabetic indicia printed on the keypad 20. The shape of the displayed keys on the help screen 25, as shown, corresponds to that of the keys in the three middle columns 32-34 on the keypad 30. This enhances the user recognition that the help screen 25 corresponds to the keypad 20. Alternatively, key shapes shown on the display do not have to be the same as those used on the keypad.

By using the help screen 25, the user can locate the key 35 corresponding to the desired letter and press the corresponding key on the keypad 20 of the device 10 to obtain the appropriate DTMF code. For example, the phone number 1-800-FLOWERS would be entered by pressing the keys on the keyboard with the numeric indicia 1, 8, 0, 0, 3, 5, 6, 9, 40 3, 7, 7. As the number is entered, the numbers can be shown in the upper part of the display screen 15 that is not covered by the virtual representation of the middle column portion of the keypad, or on some other part of the screen 15. After the last number is pressed and the phone call is initiated by 45 pressing, for example, the call key 42 in the second column 32. the help screen 25 may automatically disappear or it may stay up until the call is ended, for example, by pressing the call-end key 44. Alternatively, the user could be required to input a command, such as the "ALT" command, to make the 50 help screen disappear.

The help screen **25** can also be used when entering alphabetic information after a call is initiated. For example, some answering services allow a user to dial the name of a person in the answering service directory. These answering services are programmed to receive alphabetic information from an ITU standard E.161 phone key arrangement. Thus, a user can pull up the help screen **25** and use the alphabetic letters displayed on the help screen keys as a guide to the corresponding keys on the keypad **20**. In another example, 60 the help screen **25** could be used to assist the user in entering alphanumeric information for relating reference numbers over the phone such as account numbers that include alphabetic characters.

In another example, a help screen **125** is programmable to 65 include customized indicia displayed on the keys shown on the help screen **125**. For example, as shown in FIG. **2**, a user

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initiates a call to a second party 101 on a mobile device 110. In response to the call, an answering service 120 answers the call and sends a data signal that tells the mobile device 10 to display a help screen 25 that is customized for that phone call 103. The mobile device receives the data signal and generates a customized help screen 125.

As shown in FIG. 2, the answering service 120 in this example is a voice mail system in which the user has a mail box. The text shown on the virtual representation of the keys on the help screen 125 indicates which key on the keyboard of the mobile device 110 will be operable to input the desired command. This technique allows the user to not have to remember the command functions for his voice mail, listen to a long message that reviews the command functions associated with each number, or carry a reference card. Other types of data could alternatively be transmitted by the answering service or other third party. In addition, the type of information transmitted could change depending upon the location of the user in the voice mail system's programming.

Another example application includes a directory system implemented as shown in FIG. 3. The help screen 225 in FIG. 3 shows individual names on the top nine keys of the virtual representation of the three middle columns 232-234 of the keyboard. Pressing a key on the keyboard 220 that corresponds to one of the names on the help screen 225 automatically dials that persons extension. By pressing the lower right or lower left keys, other screens of names can be shown, and the operator can be reached by pressing the "0" key.

In the example shown in FIG. 4, a tiered directory system is implemented. In a first help screen 325a, an alphabetic directory is transmitted from an answering service or stored on the mobile communication device, and is presented on a virtual representation of a portion of the keypad 320. By pressing one of the keys on the keypad 320, for example, the key 330 that corresponds to the letter E, a second help screen 325b is generated. The second help screen 325b lists last names starting with the letter "E." The user can then press the key on the keypad 320 that corresponds to the name they wish to dial, and the extension for that person will be dialed. This tiered directory would be appropriate for a larger organization.

Alternatively, the ITU standard E.161 alphabetic arrangement could be used as the first help screen 325a, instead of just a single letter for each key. The second help screen 325b would then have a group of names corresponding to the grouping of letters on the ITU standard E.161 alphabetic arrangement.

The help screen can also be used with many other telephone menu systems that one might encounter in calling any organization that has an answering service with options. The answering service could send a data transmission with help information for navigating the menu system, or it could be stored on the mobile communication device. For example, a credit card company might have an option menu as shown in FIG. 5. Instead of a user having to listen to the entire menu, they can see the options graphically and more quickly on a help screen with a virtual representation 425 as soon as the data signal is transmitted, processed, and displayed on the display screen 415. If the help information is stored, the user will see the virtual representation on the help screen 425 as soon as the help information is processed and displayed on the display screen 415.

In another example, shown in FIG. 6, users can customize a help screen to display specified messages by programming the mobile device themselves. In the first step 510, the user

programs the help screen to display specified messages on specified keys and stores it in memory on the mobile device. These messages may correspond to the user's personal or work voice mail, such as the help screen 125 shown in FIG.

2. Other example messages may correspond to a menu 5 system for an organization's answering service that the user frequently accesses, among other messages that might correspond to telephone keys.

In the second step **520**, the user may specify a phone number and associate it with the stored help screen. Then in 10 the third step **530** the user calls a phone number. After the phone number is called, in the fourth step **540**, the processor on the mobile device determines whether the number called is a number associated with a stored help screen. If it is not, then no further action is taken **550**, and the call takes place 15 as normal. If the number called is associated with a stored help screen, then in a fifth step that help screen is displayed **560**. The help screen may be closed when the call disconnects.

As an alternative to the technique shown in FIG. **6**, a 20 stored help screen need not be associated with a phone number. In this example, the user can manually select the help screen whenever it is desired by pressing a key, a series of keys, such as the "ALT" key, navigating through a menu system, or by other known methods.

In another example, shown in FIG. 7, the user enters a phone number defined by letters, in this case "1-800-FLOW-ERS," just as they are printed on the non-ITU standard E.161 keypad. However, the numbers corresponding to the letters are shown on the display screen 615 of the mobile 30 device 610 as additional display information. This feature prevents confusion and lets the user know that they are dialing a number and what numbers the letters represent.

In FIG. 7, the corresponding numbers are shown displayed beneath the letters on the screen, but the numbers 35 could be displayed at other locations, such as above or beside the keys, if desired. The display location of the numbers is not critical.

To trigger dialing by letter instead of by number, as known in the art, the user can press the ALT key **640** in 40 combination with an alphabetic key. The user may also use a multi-tap technique to dial by letter instead of number. A user could alternatively activate a control key or some other mechanism instead of using the ALT key **640**.

The examples described above could be used to enter 45 DTMF codes into a directory or other system once the recipient of a call has answered. The examples described above could also be utilized on a telephone that has a processor and a display capable of rendering a help screen showing text and associating it with keys on the keypad. 50

The above described features may also be used with a full-size standard key arrangement, such as the full QWERTY arrangement 1020 shown in FIG. 10. In this case, the numbers share keys with a single alphabetic character. The same problem that existed with a reduced alphabetic 55 keyboard format are also present on a full-size alphabetic arrangement. That is, phone numbers that are given as letters correspond to the ITU standard E.161 key arrangement, and therefore dialing by letter on a full-QWERTY keyboard will not produce the correct DTMF codes. While software may 60 be provided to convert the QWERTY keyboard to dial by letter and produce the correct DTMF codes, the user may still be confused as to what is really being dialed. Therefore a help screen 1025, similar to the one described in FIG. 1, is presented on the display 1015. This help screen 1025, like 65 the help screen of FIG. 1, also is a virtual representation of the associated keys on the keyboard 1020, in that it repre6

sents the same shape and arrangement of the keys that are used to enter DTMF codes in the telephone mode. In this example, the virtual representation is shifted to the left side of the display 1015 so as to indicate that the associated keys are located on the left side of the keyboard. This feature better enables the user to readily identify the associated keys.

A help screen such as that shown in FIG. 7 may also be used on the mobile communication device 1010 of FIG. 10, as described above to enable the user to visually see what numbers are being entered to be dialed for the letters that the user presses.

The handheld mobile communication devices, presented in FIGS. 1, 3, 4, 5, 7, and 10 include similar features, such as a housing, a keyboard, and an output device. These and other features are shown schematically in FIG. 8. The output device shown is a display 716, which is preferably a full graphic LCD. Other types of output devices may alternatively be utilized. A processing device 718, which is shown schematically in FIG. 8, is contained within the housing 712 and is coupled between the keyboard 714 and the display 716. The processing device 718 controls the operation of the display 716, as well as the overall operation of the mobile communication device 710, in response to actuation of keys on the keyboard 714 by the user.

The housing 712 may be elongated vertically, or may take on other sizes and shapes, including a clamshell housing structure, among other structures. The keyboard may include a mode selection key, or other hardware or software for switching between text entry and telephony entry.

In addition to the processing device **718**, other parts of the mobile communication device **710** are shown schematically in FIG. **8**. These include a communications subsystem **800**; a short-range communications subsystem **802**; the keyboard **714** and the display **716**, along with other input/output devices **806**, **808**, **810**, and **812**; memory devices **816**, **818**; and various other device subsystems **820**. The mobile communication device **710** is preferably a two-way RF communication device having voice and data communication capabilities. In addition, the mobile communication device **710** preferably has the capability to communicate with other computer systems via the Internet.

Operating system software executed by the processing device 718 is preferably stored in a persistent store, such as a flash memory 816, but may be stored in other types of memory devices, such as a read only memory (ROM) or similar storage element. In addition, system software, specific device applications, or parts thereof, may be temporarily loaded into a volatile store, such as a random access memory (RAM) 818. Communication signals received by the mobile communication device may also be stored to the RAM 818.

The processing device **718**, in addition to its operating system functions, enables execution of software applications **830A-830N** on the device **710**. A predetermined set of applications that control basic device operations, such as data and voice communications **830A** and **830B**, may be installed on the device **710** during manufacture. In addition, a personal information manager (PIM) application may be installed during manufacture. The PIM is preferably capable of organizing and managing data items, such as e-mail, calendar events, voice mails, appointments, and task items. The PIM application is also preferably capable of sending and receiving data items via a wireless network **840**. Preferably, the PIM data items are seamlessly integrated, synchronized and updated via the wireless network **840** with the device user's corresponding data items stored or associated

with a host computer system. An example system and method for accomplishing these steps is disclosed in "System And Method For Pushing Information From A Host System To A Mobile Device Having A Shared Electronic Address," U.S. Pat. No. 6,219,694, which is owned by the assignee of the present application and expressly incorporated herein by reference.

Communication functions, including data and voice communications, are performed through the communication subsystem 800, and possibly through the short-range com- 10 munications subsystem. The communication subsystem 800 includes a receiver 850, a transmitter 852, and one or more antennas 854, 856. In addition, the communication subsystem 800 also includes a processing module, such as a digital signal processor (DSP) 858, and local oscillators (LOs) 860. 15 The specific design and implementation of the communication subsystem 800 is dependent upon the communication network in which the mobile communication device 710 is intended to operate. For example, a mobile communication device 710 may include a communication subsystem 800 20 designed to operate with the MOBITEX, DATATAC or General Packet Radio Service (GPRS) mobile data communication networks and also designed to operate with any of a variety of voice communication networks, such as AMPS, TDMA, CDMA, PCS, GSM, etc. Other types of data and 25 voice networks, both separate and integrated, may also be utilized with the mobile communication device 710.

Network access requirements vary depending upon the type of communication system. For example, in the MOBITEX and DATATAC networks, mobile devices are registered on the network using a unique personal identification number or PIN associated with each device. In GPRS networks, however, network access is associated with a subscriber or user of a device. A GPRS device therefore requires a subscriber identity module, commonly referred to 35 as a SIM card, in order to operate on a GPRS network.

When required network registration or activation procedures have been completed, the mobile communication device 710 may send and receive communication signals over the communication network 840. Signals received from 40 the communication network 840 by the antenna 854 are routed to the receiver 850, which provides for signal amplification, frequency down conversion, filtering, channel selection, etc., and may also provide analog to digital conversion. Analog-to-digital conversion of the received 45 signal allows the DSP 858 to perform more complex communication functions, such as demodulation and decoding. In a similar manner, signals to be transmitted to the network **840** are processed (e.g. modulated and encoded) by the DSP 858 and are then provided to the transmitter 852 for digital 50 to analog conversion, frequency up conversion, filtering, amplification and transmission to the communication network 840 (or networks) via the antenna 856.

In addition to processing communication signals, the DSP **858** provides for control of the receiver **850** and the transmitter **852**. For example, gains applied to communication signals in the receiver **850** and transmitter **852** may be adaptively controlled through automatic gain control algorithms implemented in the DSP **858**.

In a data communication mode, a received signal, such as 60 a text message or web page download, is processed by the communication subsystem 800 and is input to the processing device 718. The received signal is then further processed by the processing device 718 for an output to the display 716, or alternatively to some other auxiliary I/O device 806. A 65 device user may also compose data items, such as e-mail messages, using the keyboard 714 and/or some other aux-

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iliary I/O device 806, such as a touchpad, a rocker switch, a thumb-wheel, or some other type of input device. The composed data items may then be transmitted over the communication network 840 via the communication subsystem 800.

In a voice communication mode, overall operation of the device is substantially similar to the data communication mode, except that received signals are output to a speaker 810, and signals for transmission are generated by a microphone 812. Alternative voice or audio I/O subsystems, such as a voice message recording subsystem, may also be implemented on the device 710. In addition, the display 716 may also be utilized in voice communication mode, for example to display the identity of a calling party, the duration of a voice call, or other voice call related information.

The short-range communications subsystem enables communication between the mobile communication device **710** and other proximate systems or devices, which need not necessarily be similar devices. For example, the short-range communications subsystem may include an infrared device and associated circuits and components, or a BLUETOOTH communication module to provide for communication with similarly-enabled systems and devices.

Although the keyboards or keypads described herein are in the context of a plurality of keys, the term keyboard or keypad may also be used equally in the context of a touchscreen or other touch-type keyboards.

While various features of the claimed embodiments are presented above, it should be understood that the features may be used singly or in any combination thereof. Therefore, the claimed embodiments are not to be limited to only the specific embodiments depicted herein.

subscriber or user of a device. A GPRS device therefore requires a subscriber identity module, commonly referred to as a SIM card, in order to operate on a GPRS network.

When required network registration or activation procedures have been completed, the mobile communication device 710 may send and receive communication signals over the communication network 840. Signals received from the communication network 840 by the antenna 854 are routed to the receiver 850, which provides for signal amplification, frequency down conversion, filtering, channel selection, etc., and may also provide analog to digital

The invention claimed is:

- 1. A mobile device comprising:
- a keyboard including a portion with a plurality of physical keys;
- a screen adapted to display an image of the keyboard separate from the keyboard; and
- a processor coupled to the screen and configured to:
  - provide instructions for displaying on the screen a first virtual keyboard in response to the mobile device being in a text entry mode, the first virtual keyboard being a first virtual representation of the portion of the keyboard and having each of a plurality of virtual keys associated with a different indicia in a first layout, and selecting one of the plurality of physical keys results in selection of indicia associated with a corresponding key in the plurality of virtual keys in the first virtual keyboard; and
  - provide instructions for displaying on the screen a second virtual keyboard in response to the mobile device being in a telephony entry mode, the second virtual keyboard being a second virtual representation of the portion of the keyboard and having each of a plurality of virtual keys associated a different

indicia in a second layout, with the first layout and the second layout being different, and selecting one of the plurality of physical keys results in selection of indicia associated with a corresponding key in the plurality of virtual keys in the second virtual keyboard.

- 2. The mobile device of claim 1 wherein the screen is a touchscreen.
- 3. The mobile device of claim 1 wherein the displayed first virtual keyboard comprises a plurality of keys with each 10 key having associated indicia corresponding to at least one of alphabetical characters, numbers and functions.
- **4.** The mobile device of claim **1** wherein the displayed first virtual keyboard comprises a plurality of keys with each key having associated indicia with the indicia being in a 15 QWERTY layout.
- 5. The mobile device of claim 1 wherein the displayed first virtual keyboard comprises a plurality of keys with each key having associated indicia with the indicia being in a QWERTY layout with the associated indicia on a subset of 20 the keys comprising a single letter on a key.
- **6**. The mobile device of claim **1** wherein the displayed first virtual keyboard further comprises a mode selection key for switching between the displayed first virtual keyboard and the second virtual keyboard.
- 7. The mobile device of claim 1 wherein the displayed second virtual keyboard further comprises a plurality of keys arranged in four horizontally centered rows:
  - a first row comprising, from left to right, a key associated with the number 1, a key associated with the number 2, 30 and a key associated with the number 3;
  - a second row below the first row and comprising, from left to right, a key associated with the number 4, a key associated with the number 5, and a key associated with the number 6;
  - a third row below the second row and comprising, from left to right, a key associated with the number 7, a key associated with the number 8, and a key associated with the number 9; and
  - a fourth row below the third row and comprising a key 40 associated with the number 0.
- **8**. The mobile device as recited in claim **7** wherein the numbers 2-9 are respectively assigned to keys A-C, D-F, G-I, J-L, M-O, P-S, T-V and W-Z.
- **9**. The mobile device as recited in claim **8** wherein one of: 45 an additional key is pressed, an ALT key is pressed, and a multi-tap technique is used, to enter the alphabetic character.
- 10. The mobile device as recited in claim 1 wherein the first layout is a non-ITU Standard E.161 keypad layout and the second layout is an ITU Standard E.161 keypad layout. 50
- 11. A non-transitory medium configured to store instructions for execution by a processor of a mobile device having a keyboard including a plurality of physical keys, the non-transitory medium including instructions to:
  - display, on a screen separate from the keyboard, a first 55 virtual keyboard on a screen in response to the mobile device being in a text entry mode, the first virtual keyboard being a first virtual representation of the portion of the keyboard and having each of a plurality of virtual keys associated with a different indicia in a 60 first layout, and selecting one of the plurality of physi-

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cal keys results in selection of indicia associated with a corresponding key in the plurality of virtual keys in the first virtual keyboard; and

- display on the screen separate from the keyboard, a second virtual keyboard on the screen in response to the mobile device being in a telephony entry mode, the second virtual keyboard being a second virtual representation of the portion of the keyboard and having each of a plurality of virtual keys associated a different indicia in a second layout, with the first layout and the second layout being different, and selecting one of the plurality of physical keys results in selection of indicia associated with a corresponding key in the plurality of virtual keys in the second virtual keyboard.
- 12. The non-transitory medium of claim 11 wherein the screen is a touchscreen.
- 13. The non-transitory medium of claim 11 wherein the displayed first virtual keyboard comprises a plurality of keys with each key having associated indicia corresponding to at least one of alphabetical characters, numbers and functions.
- 14. The non-transitory medium of claim 11 wherein the displayed first virtual keyboard comprises a plurality of keys with each key having associated indicia with the indicia being in a QWERTY layout.
- 15. The non-transitory medium of claim 11 wherein the displayed first virtual keyboard comprises a plurality of keys with each key having associated indicia with the indicia being in a QWERTY layout with the associated indicia on a subset of the keys comprising a single letter on a key.
- 16. The non-transitory medium of claim 11 wherein the displayed first virtual keyboard further comprises a mode selection key for switching between the displayed first virtual keyboard and the second virtual keyboard.
- 17. The non-transitory medium of claim 11 wherein the displayed second virtual keyboard further comprises a plurality of keys arranged in four horizontally centered rows:
  - a first row comprising, from left to right, a key associated with the number 1, a key associated with the number 2, and a key associated with the number 3;
  - a second row below the first row and comprising, from left to right, a key associated with the number 4, a key associated with the number 5, and a key associated with the number 6;
  - a third row below the second row and comprising, from left to right, a key associated with the number 7, a key associated with the number 8, and a key associated with the number 9; and
  - a fourth row below the third row and comprising a key associated with the number 0.
- **18**. The non-transitory medium of claim **17** wherein the numbers 2-9 are respectively assigned to keys A-C, D-F, G-I, J-L, M-O, P-S, T-V and W-Z.
- 19. The non-transitory medium of claim 18 wherein one of: an additional key is pressed, an ALT key is pressed and a multi-tap technique is used, to enter the alphabetic character.
- **20**. The non-transitory medium of claim **11** wherein the first layout is a non-ITU Standard E.161 keypad layout and the second layout is an ITU Standard E.161 keypad layout.

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